

Customizing the Banners in the ASCET generated C and H Code Files



Ouestion:

How can I modify the generation of the banners in the generated C and H files from ASCET

The banners including all the comments consisting of meta data seem to have a fixed format. Actually these can be modified very easily.



Answer:

Customizing banner.template.c and banner.template.h

In the ASCET installation there exist seperate <code>banner.template.c_and_banner.template.h</code> in the_../ASCET6.x/target_ directory. Since there different banners can be generated into c and h files. ASCET uses Macros to include model information in the banners.

These macros can be used to generate additional comments or even compilable code like including related header file. The banner.template files are disregarded in the *Generate Code* step. Please use *Build*, *View Generated Code* or *Export Generated Code*

Example:

```
The following entry in the banner.template file #include "$(COMPONENT.NAME)_specific_header.h"
```

E.g. for a class "Hugo" the following include directive will be part of the banner as follows: $\#include "Hugo_specific_header.h"$



In case of further questions:

Please feel free to contact our Support Center, if you have further questions.



The following information (hereinafter referred to as "FAQ") are provided without any (express or implied) warranty, guarantee or commitment regarding completeness or accuracy. Except in cases of willful damage, ETAS shall not be liable for losses and damages which may occur or result from the use of this information (including indirect, special or consequential damages).