



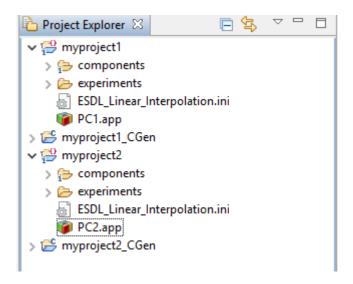
Question:

How can I reuse my experiment from one ASCET-DEVELOPER project in another project?Maybe a lot of effort has been spent to create an experiment for a ASCET-DEVELOPER project for e.g. the PC simulation or a rapid prototyping target. The same experiment should now be usable for a new project without speding all the effort again.

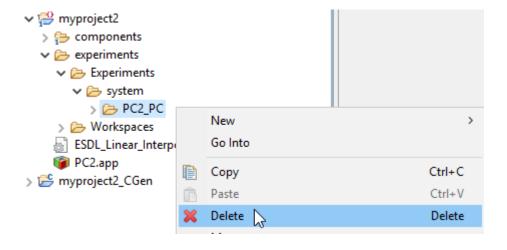


It is possible to reuse an experiment from one project in another project with a similar structure and signals.

Let's assume to have two projects like these:



The experiment used for myproject1/PC1 should be reused for myproject2/PC2. If there is an existing experiment for myproject2 you may just delete it:



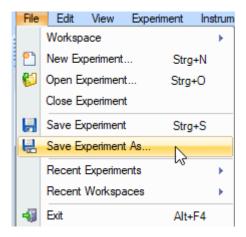




Now open the experiment for myproject1/PC1 again:

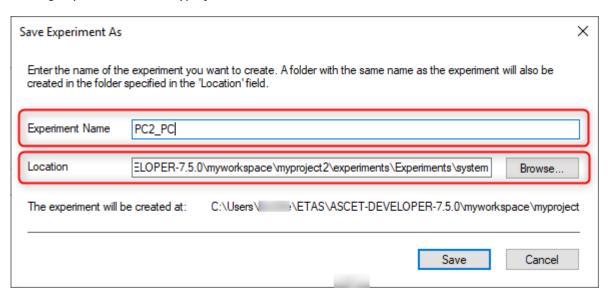
Experiment Environment V3.7.10 [PC1_PC.eew] - PC1_PC.eex View Experiment Instrumentation FlexRay Tools Workspace Elements Layer Instrumentation Search & Filter Group All Asam All UD Search Results Component.c [] 3.000 ⊞ 🐧 PC1_PC Component.v [] 3.000 →=== c

Use the menu File->Save Experiment As... to save this experiment under myproject2:



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Take care to use the correct location under myproject2 and use the Experiment name from the previous existing experiment under myproject2:

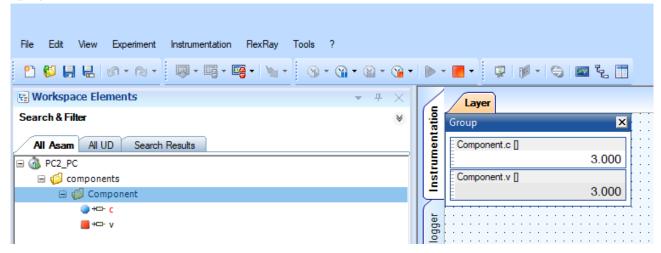






Starting the experiment for myproject2/PC2 will load the experiment automatically:

Experiment Environment V3.7.10 [PC2_PC.eew] - PC2_PC.eex





Additional information:

Experiment windows and widgets for non existing signals in the new project will not be removed but shown as not available.



In case of further questions:

Please feel free to contact our Support Center, if you have further questions. Here you can find all information: http://www.etas.com/en/hotlines.php

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