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# RTA-OSEK

Binding Manual: TMS470/TIMULTI



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# 1 About this Guide

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This guide provides target-specific information for the TMS470/TIMULTI port of LiveDevices' RTA-OSEK. It supplements the more general information in the *RTA-OSEK User Guide*.

A port is defined as a specific target microcontroller/target toolchain pairing. This guide tells you about integration issues with your target toolchain and issues that you need to be aware of when using RTA-OSEK on your target hardware. Port specific parameters of implementation are also provided, giving the RAM and ROM requirements for each object in the RTA-OSEK Component and execution times for each API call to the RTA-OSEK Component.

## 1.1 Who Should Read this Guide?

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The reader should have an understanding of real time embedded programming in an OSEK context. You should read this guide if you want to know low-level technical information to integrate the RTA-OSEK Component into your application.

## 1.2 Conventions

---

**Important:** Notes that appear like this contain important information that you need to be aware of. Make sure that you read them carefully and that you follow any instructions that you are given.

**Portability:** Notes that appear like this describe things that you will need to know if you want to write code that will work on any processor running the RTA-OSEK Component.

Program code, file names, C types and symbols, and RTA-OSEK API call names all appear in the `courier` typeface. When the name of an object is made available to the programmer the name also appears in the `courier` typeface, so, for example, a task named Task1 appears as a task handle called `Task1`.



## 2 Toolchain Issues

This chapter contains important details about RTA-OSEK and your toolchain. A part of the RTA-OSEK Component is specific to both the target hardware and a specific version of the compiler toolchain. You must make sure that you build your application with the supported toolchain.

If you are interested in using a different version of the same toolchain, please contact LiveDevices to confirm whether or not this is possible.

### 2.1 Compiler

The RTA-OSEK Component was built using the following compiler:

Vendor	Texas Instruments Inc.
Compiler	cl470.exe
Version	4.4.10.100

The compulsory compiler options for application code are shown in the following table:

Option	Description
-c	Compile only, do not link
--abi=eabi	use ARM ABI

The prohibited compiler options for application code are shown in the following table:

Option	Description
--abi=tiabi	use TI ABI

The C file that RTA-OSEK generates from your OIL configuration file is called `osekdefs.c`. This file defines configuration parameters for the RTA-OSEK Component when running your application.

The compulsory compiler options for `osekdefs.c` are shown in the following table:

Option	Description
-c	Compile only, do not link
--abi=eabi	use ARM ABI
-mt/--code_state=16	Generate 16-bit code
--symdebug:none	No debug output

The prohibited compiler options for `osekdefs.c` are shown in the following table:

Option	Description
<code>--abi=tiabi</code>	use TI ABI

### 2.1.1 Using the 16-Bit/32-Bit Assembler Instruction Set

The TI compiler can generate object code using either the TMS570 16-bit or 32-bit instruction set. The RTA-OSEK run-time libraries have been compiled using the 16-bit instruction set to reduce the amount of code memory used. The libraries support applications using either the 16-bit or the 32-bit instruction set and have been fully tested with both options.

If C files containing tasks (i.e. functions decorated with the OSEK standard `TASK()` macro), Category 2 ISRs (i.e. functions decorated with the OSEK standard `ISR()` macro), function callbacks and hooks are compiled using the 32-bit instruction set the veneers required to change from the 16-bit instruction set are automatically generated by the TI compiler.

Category 1 interrupts require user generated veneers if compiled using the 32-bit instruction set, please refer to section 3.1.10 for further details.

Please consult the TI compiler documentation for a full explanation of 16/32-bit inter-working and how to employ it in your application.

## 2.2 Assembler

The RTA-OSEK Component was built using the following assembler:

Vendor	Texas Instruments Inc.
Assembler	cl470.exe
Version	4.4.10.100

The compulsory assembler options for application code are shown in the following table:

Option	Description
<code>-c</code>	Compile only, do not link
<code>--abi=eabi</code>	use ARM ABI

The prohibited assembler options for application code are shown in the following table:

Option	Description
<code>--abi=tiabi</code>	use TI ABI

The assembly file that RTA-OSEK generates from your OIL configuration file is called `osgen.s`. This file defines configuration parameters for the RTA-OSEK Component when running your application.

The compulsory assembler options for `osgen.s` are shown in the following table:

Option	Description
<code>-c</code>	Compile only, do not link
<code>--abi=eabi</code>	use ARM ABI

The prohibited assembler options for `osgen.s` are shown in the following table:

Option	Description
<code>--abi=tiabi</code>	use TI ABI

## 2.3 Linker/Locator

The compulsory linker/locator options for an RTA-OSEK application are shown in the following table:

Option	Description
<code>--abi=eabi</code>	use ARM ABI

The prohibited linker/locator options for an RTA-OSEK application are shown in the following table:

Option	Description
<code>--abi=tiabi</code>	use TI ABI

In addition to the sections used by application code, the following RTA-OSEK sections must be located:

Sections	ROM/RAM	Description
<code>os_pid</code>	ROM	RTA-OSEK read-only data
<code>os_pird</code>	ROM	RTA-OSEK initialization data
<code>os_reset_addr</code>	ROM	Reset vector if generated by RTA-OSEK
<code>os_vectbl</code>	ROM	Vector table if generated by RTA-OSEK
<code>os_pir</code>	RAM	RTA-OSEK initialized data
<code>os_pur</code>	RAM	RTA-OSEK uninitialized data

### 2.3.1 Linker Command File

The RAM sections used by RTA-OSEK comprise of the `os_pur` and `os_pir` sections. These sections are initialized by the RTA-OSEK Component within the `StartOS()` API call (unlike standard C RAM variable sections, which are initialized in the application start-up code). These sections should be marked `NOLOAD` in the linker command file. This prevents the contents, relocation information and line number information being placed in the output module.

Please refer to the linker command file used in the example application where this is demonstrated.

## 2.4 Debugger

---

ORTI is the OSEK Run-Time Interface that is supported by RTA-OSEK. Support is provided for the debuggers in the following table. Further information about ORTI for RTA-OSEK can be found in the *RTA-OSEK ORTI Guide*.

ORTI compatible debuggers	Lauterbach Trace32
---------------------------	--------------------

The RTA-OSEK GUI outputs a file with the extension `.ort`. This file should be loaded into the debugger with the command `Task.ORTI <file>`. Note that this must be loaded after the executable (`.out`) file. Please refer to the debugger documentation for further details on its support for ORTI.



## 3 Target Hardware Issues

### 3.1 Interrupts

This section explains the implementation of RTA-OSEK’s interrupt model for TMS470/TIMULTI. You can find out more about configuring interrupts for RTA-OSEK in the *RTA-OSEK User Guide*.

#### 3.1.1 Interrupt Levels

In RTA-OSEK interrupts are allocated an Interrupt Priority Level (IPL). This is a processor independent abstraction of the interrupt priorities that are available on the target hardware. You can find out more about IPLs in the *RTA-OSEK User Guide*. The hardware interrupt controller is explained in the *Design Specification for TMS470PFS761*.

The following table shows how RTA-OSEK IPLs relate to interrupt priorities on the target hardware:

IPL Value	Reqmask (Vim)	Vim Channel	Category	Vectors
0	0xFFFFFFFFFFFFFFFF	-	-	-
1	0x7FFFFFFFFFFFFFFF	63	1/2	0x11C
2	0x3FFFFFFFFFFFFFFF	62	1/2	0x118
3	0x1FFFFFFFFFFFFFFF	61	1/2	0x114
...	...	...	...	...
61	0x0000000000000007	3	1/2	0x2C
62	0x0000000000000003	2	1/2	0x28
62	0xFFFFFFFFFFFFFFFF	Phantom (IRQ only)	1/2	0x200
63	0xFFFFFFFFFFFFFFFF	2 to 63 (FIQ only)	1	0x11C to 0x28
63	0xFFFFFFFFFFFFFFFF	Phantom (FIQ only)	1	0x200
63	0x0000000000000003	1 (FIQ only)	1	0x24
63	0x0000000000000003	0 (FIQ only)	1	0x20
64	0xFFFFFFFFFFFFFFFF	ARM Exceptions	1	0x4, 0x8, 0xC, 0x10

#### 3.1.2 Interrupt Vectors

For the allocation of Category 1 and Category 2 interrupt handlers to interrupt vectors on your target hardware, the following restrictions apply:

Vector	Legality
CPU	Category 1
VIM	Category 1 or 2

The valid base addresses for the vector table are:

Base Address	Notes
0xFFFF82000	VIM vector table
0x0	ARM CPU vector table

### 3.1.3 Category 1 Handlers

Category 1 interrupt service routines (ISRs) must correctly handle the interrupt context themselves, without support from the operating system. The Texas Instruments Inc. C compiler can generate appropriate interrupt handling code for a C function decorated with the `void` function qualifier. You can find out more in your compiler documentation.

### 3.1.4 Category 2 Handlers

Category 2 ISRs are provided with a C function context by the RTA-OSEK Component, since the RTA-OSEK Component handles the interrupt context itself. The handlers are written using the OSEK OS standard `ISR()` macro, shown in Code Example 3:1.

```
#include "MyISR.h"
ISR(MyISR) {
    /* Handler routine */
}
```

**Code Example 3:1 - Category 2 ISR Interrupt Handler**

You must not insert a return from interrupt instruction in such a function. The return is handled automatically by the RTA-OSEK Component.

### 3.1.5 Vector Table Issues

When you configure your application with the RTA-OSEK GUI you can choose whether or not a vector table is generated within `osgen.s`.

Note that a generated vector table omits the reset vector entry. If you choose to provide your own vector table, it must contain an entry for each interrupt handler, including the Category 2 interrupt handlers in RTA-OSEK.

The following table shows the syntax for labels attached to RTA-OSEK Category 2 interrupt handlers (VVV represents the 3 hex digit, upper-case, zero-padded value of the vector location).

Vector Location	Label
0xVVV	<code>os_wrapper_VVV</code>
eg : 0x030	<code>os_wrapper_030</code>

### 3.1.6 Vector Tables

---

The vector table used in the TMS470/TIMULTI implementation of RTA-OSEK concatenates the ARM CPU vector table with the 64 interrupt channels of the Vectored Interrupt Manager (VIM) (see Section 3.1.2). The 64 VIM channels have a separate vector table located within the VIM module which must be initialized during startup (see example application). The VIM interrupt channel assignment and priority selection must also be set up to the user's requirements during startup (CHANCTRL and FIRQPR registers)

### 3.1.7 Reset Vector

---

In the generated vector table, the Reset Vector at 0x0 is always attached to a user function `c_int00()`. The function is entered with a branch instruction (B) and so it must be located within 32 Mbytes of the reset vector.

The reset handler function should perform the start-up operation required for the TI C compiler and set up the stack pointers for the CPU modes used. An example of `c_int00()` is provided in the example application.

### 3.1.8 Handling Multiple Interrupt Sources

---

The VIM allows multiple interrupt sources to be processed and handled by the CPU FIQ and IRQ interrupt lines. RTA-OSEK supports this using the direct hardware support offered by the VIM module to vector directly to the appropriate interrupt handling code.

### 3.1.9 Sharing Priorities

---

RTA-OSEK offers the ability for multiple interrupt sources to share the same IPL. Each interrupt source within the priority group must be adjacent. Arbitration within the group is performed in the normal way by the VIM hardware. Category 1 interrupts may be included provided there are no Category 2 interrupts with a higher IPL. **When grouping two channels or more together into a mutually exclusive group, care must be taken when selecting the priority for each interrupt channel, to ensure correct behavior of RTA-OSEK.** The configured priority of the lower priority channels within the group should be raised to the same IPL as the highest in the group. For example, to group channels 11, 9, and 8, they should all have their priority (IPL) set to 56. Also note that channel 10 could then only be used at priority 56 or not at all (adjacency rule).

The VIM channel priority registers should then be used to configure peripherals at the desired priority level by allocating them to the appropriate channel.

If priority sharing is not desired, **the configured priority should always be the lowest available IPL.** RTA-OSEK is not designed to allow the configured priority to be chosen arbitrarily by the user and would not function correctly.

### 3.1.10 IRQ Category 1 Interrupts

Category 1 interrupts configured on the IRQ line should be declared as a standard C function. RTA-OSEK outputs the following common code which is invoked when any IRQ interrupt occurs (Category 1 or 2). The VIM vector table should contain the address of the user interrupt handling function. The following code is output in `osgen.s` and is branched to when the IRQ is detected by the ARM CPU.

```

os_outer_wrapper:
    SUB    lr,lr,#4
    MRS    sp,CPSR
    ORR    sp,sp,#1
    MSR    CPSR,sp
    STMFD  sp!,{r0-r5}
    ADD    r0,sp,#20
    MRS    r4,CPSR
    BIC    r4,r4,#1
    MSR    CPSR,r4
    STR    lr,[r0]
    MRS    r3,SPSR
    MSR    CPSR,sp
    STMFD  sp!,{r3}
    STMFD  sp!,{r5, r12, lr}
    LDR    lr,_os_wrapper_rtn_addr
    MOV    r0,#0
    LDR    pc,[r0,#-0x190]

```

When the user function returns, the following code is executed to return to the interruption point. This is also contained within the file `osgen.s`.

```

os_wrapper_return:
    LDMFD  sp!,{r5,r12,lr}
    MOV    r0,sp
    ADD    sp,r0,#28
    BIC    r4,r4,#1
    MSR    CPSR,r4
    LDMFD  r0!,{r1}
    MSR    SPSR_cxfs,r1
    LDMFD  r0,{r0-r4,pc}^

```

It should be noted that Category 1 ISRs are entered using a load into the PC this places no restriction on the placement of ISR handles. All Category 1 ISRs will be entered in using the 32-bit instruction set. If an ISR uses the 16-bit instruction set then a veneer can be used to change the mode. An example of the veneer needed is shown below. Here the ISR handler `isr1_thumb()` is entered from the veneer `isr1`. The ISR entry function entered into the RTA-

OSEK GUI should be `isr1()`; its address will be located in the table loaded into the VIM vector table.

```
.sect ".text:isr1"
.align 4
.clink
.armfunc isr1
.state32
.def isr1
isr1:
LDR    r12, isr1_addr
BX     r12

isr1_addr:
.ref  isr1_thumb
.word isr1_thumb
```

### 3.1.11 Nesting Category 1 interrupts

When an IRQ Category 1 interrupt is entered the I bit of the CPSR is still set and so no other interrupts will be entered until the interrupt has been serviced. To allow safe nesting of Category 1 interrupts the VIM mask must be set to the correct value before the I bit is cleared. At the end of the Category 1 ISR the VIM mask value must also be returned to the state it was at before the mask was changed. RTA-OSEK provides the required mask values based upon the information entered in the GUI. These mask values are split into 32-bit values and the labels are based upon the address of the VIM vector used. In the following example interrupt `isr1` is attached to the VIM channel at 0x34.

```
void isr1(void)
{
    /* Enable IRQ interrupts and set the mask to block
    all lower ISRs */
    osUInt32Type lo_mask=REQMASKCLR_LO;
    osUInt32Type hi_mask=REQMASKCLR_HI;
    REQMASKCLR_LO=OS_IMASK_LO_034;
    REQMASKCLR_HI=OS_IMASK_HI_034;
    os_clear_i_bit();

    .....
    User code
    .....

    /* Restore the VIM mask to that at the start of
    the ISR */
    os_set_i_bit();
    REQMASKCLR_LO=0xFFFFFFFFuL;
    REQMASKCLR_HI=0xFFFFFFFFuL;
    REQMASKSET_LO=lo_mask;
```

```

REQMASKSET_HI=hi_mask;
}

```

### 3.1.12 FIQ Category 1 Interrupts

---

FIQ mode provides an increased number of shadow registers. Due to the differing user requirements for use of this interrupt mechanism, it is left to the user to implement their own handling code.

The IPL for all FIQ interrupts should be set to 63 regardless of the VIM channel. FIQ interrupts will always preempt IRQ interrupts and so have a higher priority.

RTA-OSEK uses a mask `os_fiq_mask` to ensure that channels in the VIM allocated to FIQ interrupts are never disabled within the OS. The inverse of this mask can be used to initialize the FIRQPR register (this is demonstrated in the example application).

### 3.1.13 Phantom interrupt support

---

A phantom interrupt occurs when an interrupt is triggered and the CPU cannot identify the source. This occurs when the IRQ or FIQ request signal is high but the contents of the VIM interrupt offset register (IRQIVEC/FIQIVEC) and interrupt request register (INTREQ) are zero.

RTA-OSEK supports a phantom interrupt handler to be attached to a VIM offset of 0. This can be entered as a result of an FIQ or IRQ interrupt. The IPL of the phantom interrupt should be either 62 for IRQ interrupts or 63 for FIQ interrupts.

## 3.2 CPU Operating Modes

---

All tasks and Category 2 ISRs must execute in supervisor (SVC) mode. When a Category 2 interrupt occurs, the RTA-OSEK Component switches from IRQ mode to SVC mode before processing the interrupt or utilizing any stack. This minimizes the worst-case stack requirements.

From reset, the processor runs on the SVC stack. The RTA-OSEK Component always expects to run on the SVC stack (i.e. in SVC mode), except when processing Category 1 interrupts. Category 1 interrupts can be configured to use the following CPU operating modes; SVC by using the SWI, FIQ, IRQ, Abort and Undefined.

## 3.3 Register Settings

---

The RTA-OSEK Component requires the following registers to be initialized before calling `StartOS()`.

Register	Notes
FIRQPR	Initialize with the inverse of <code>os_fiq_mask</code>
VIM vector table	Initialize with the contents of <code>os_vim_vectors[]</code>

The RTA-OSEK Component uses the following hardware registers. They should not be altered by user code.

Registers Used	Notes
CPSR (CPU)	The CPU mode bits must not be changed
REQMASKSET (VIM)	The value of this register must not be changed
REQMASKCLR (VIM)	The value of this register must not be changed

## 3.4 Stack Usage

---

### 3.4.1 Number of Stacks

---

A single stack is used. The first argument to `StackFaultHook` is always 0.

`osStackOffsetType` is a scalar, representing the number of bytes on the stack, with C type `unsigned long`.

### 3.4.2 Stack Usage within API Calls

---

The maximum stack usage within RTA-OSEK API calls, excluding calls to hooks and callbacks, is as follows:

#### Standard

API max usage (bytes): 56

#### Timing

API max usage (bytes): 56

#### Extended

API max usage (bytes): 72

To determine the correct stack usage for tasks that use other library code, you may need to contact the library vendor to find out more about call stack usage.

### 3.4.3 Stack Initialization for Different CPU Modes

---

The TMS570 CPU can use up to six different stacks, depending upon the number of operating modes that occur in an application.

RTA-OSEK uses only the supervisor (SVC) mode stack even when Category 2 interrupts occur in an application. FIQ mode will only be used in applications that use Category 1 FIQ interrupts and, therefore, operate outside of the scope of RTA-OSEK.

RTA-OSEK adheres to the ARM ABI requirements for stack discipline and the stack pointer is kept aligned on a 64-bit boundary.

All stack pointers must be initialized before use. It should be noted that it is the user's responsibility to ensure that each stack is large enough to avoid overrun.

**Important:** The initial SVC stack pointer (R13) value must be initialized to match the address of the symbol `_os_stack_top_svc`.

The example application demonstrates a suggested stack pointer initialization method. The start-up code, `init.asm`, declares the size of each stack section apart from the SVC stack with the lengths defined by `STACK_LEN_<mode>`. The size of the SVC stack can be defined using the `-stack` linker option. The linker command file, `linktms_flash.cmd`, locates the stack's sections in memory and defines labels at the top of each stack section, `_os_stack_top_<mode>`.

### 3.4.4 Stack Usage with 16-Bit/32-Bit Instructions

---

The RTA-OSEK runtime libraries can support applications written in either the 16-bit and 32-bit TMS570 instruction sets. The libraries are compiled using the 16-bit instruction set. Stack usage will change when applications use 32-bit instructions.

The 16-bit instruction set should be used to optimize stack usage. When the 32-bit instruction set is used, veneers are placed between functions compiled using the 16 and 32-bit instruction sets. Each 16 to 32-bit veneer uses and releases (before leaving the veneer) 4 bytes of stack. This stack should be taken into account during SVC mode stack calculations (i.e. if a task or ISR uses no stack the veneer requires 4 bytes in order to enter the task or ISR). 32 to 16-bit veneers do not use any stack.



### 3.4.5 Stack Usage in Tick\_<Counter Name> ()

---

In applications that use alarms, a function `Tick_<counter name>` (where `<counter name>` is the associated counter that the alarm is attached to) is placed in `osekdefs.c`.

The amount of stack used in this function depends upon the level of compiler optimization and the number of alarms implemented. A nominal stack usage of 16 bytes has been attributed to this function, which is sufficient for up to 8 alarms. If more alarms are used within an application that uses ECC tasks, then the number of stack bytes used by `Tick_<counter name>()` should be reviewed. Any extra stack usage should be added to the idle task stack figure in the OIL configuration file.



## 4 Parameters of Implementation

This chapter provides detailed information on the functionality, performance and memory demands of the RTA-OSEK Component.

The RTA-OSEK Component is highly scalable. As a result, different figures will be obtained when your application uses different sets of features. These feature-sets give six classes of RTA-OSEK, depending on whether your application uses events, shared task priorities and/or multiple (queued) task activations. You should identify which class your application belongs to and then use the figures from the appropriate column in the table.

The following hardware was used to take the measurements in this chapter:

<b>Processor</b>	<b>TMS470PSF761</b>
Clock speed (MHz)	15
Code memory	Internal FLASH
Read-only data memory	Internal FLASH
Read-write data memory	Internal RAM

### 4.1 Functionality

The OSEK Operating System Specification specifies four conformance classes. These attributes apply to *systems* built with OSEK OS objects. The following table specifies the number of OSEK OS and COM objects supported per conformance class.

Configuration	Application Uses					
	Events			Shared Task Priorities		
	No		Yes	No		Yes
	No	Yes		No	Yes	
Maximum number of tasks	32	32	32	32	32	32
Maximum number of not suspended tasks	32	32	32	32	32	32
Maximum number of priorities	32	32	32	32	32	32
Number of tasks per priority (for BCC2 and ECC2)	n/a	32	32	n/a	32	32
Upper limit for number of basic task activations per task priority	1	255	255	1	255	255
Maximum number of events per task	0	0	0	32	32	32
Limits for the number of alarm objects (per system / per task)	not limited by RTA-OSEK					
Limits for the number of standard resources (per system)	255	255	255	255	255	255
Limits for the number of internal resources (per system)	not limited by RTA-OSEK					
Limits for the number of nested resources (per system / per task)	255	255	255	255	255	255

Configuration	Application Uses						
	Events			Application Uses			
	No		Yes	No		Yes	
	No	Yes		No	Yes		
Shared Task Priorities							
Multiple Task Activations	No	Yes		No	Yes		
Limits for the number of application modes	4294967295						

## 4.2 Hardware Resources

### 4.2.1 ROM and RAM Overheads

The following tables give the ROM and RAM overheads for the RTA-OSEK Component (in bytes). The OSEK COM overheads are quoted separately. If you do not use messages, your application will not include this overhead for the parts of OSEK COM required to implement messaging.

#### Standard

Configuration	Application Uses						
	Events			Application Uses			
	No		Yes	No		Yes	
	No	Yes		No	Yes		
OS overhead	RAM	28	28	28	28	28	28
	ROM	176	176	176	176	176	176
COM overhead	RAM	8	8	8	8	8	8
	ROM	16	16	16	16	16	16

#### Timing

Configuration	Application Uses						
	Events			Application Uses			
	No		Yes	No		Yes	
	No	Yes		No	Yes		
OS overhead	RAM	48	48	48	48	48	48
	ROM	244	244	244	244	244	244
COM overhead	RAM	8	8	8	8	8	8
	ROM	16	16	16	16	16	16

## Extended

Configuration		Application Uses					
		No			Yes		
Events		No		Yes	No		Yes
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
OS overhead	RAM	74	74	74	74	74	74
	ROM	290	290	290	290	290	290
COM overhead	RAM	8	8	8	8	8	8
	ROM	16	16	16	16	16	16

### 4.2.2 ROM and RAM for OSEK OS Objects

In addition to the base OS overhead, detailed in Section 4.2.1, each OSEK OS object requires ROM and/or RAM. RTA-OSEK provides additional sub-task types for each task type in OSEK (basic and extended), determined by the offline configuration tools. They are as follows:

OSEK Class	Termination	Arithmetic
BCC1	Lightweight	Integer or Floating-Point
BCC1	Heavyweight	Integer or Floating-Point
BCC2	Light or Heavy	Integer or Floating-Point
ECC1	Heavyweight	Integer
ECC1	Heavyweight	Floating-Point
ECC2	Heavyweight	Integer
ECC2	Heavyweight	Floating-Point

The following tables give the ROM and/or RAM requirements (in bytes) for each OS object in the RTA-OSEK Component. (Note that the OSEK COM class was set to CCCA for systems without events, CCCB for systems with events. A default message of size 10 bytes was used for both CCCA and CCCB. The CCCB message size includes queued messages.)

## Standard

Configuration		Application Uses					
		No			Yes		
Events	Shared Task Priorities	No	Yes	Yes	No	Yes	Yes
		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
BCC1 Lightweight task	RAM	0	0	0	0	0	0
	ROM	44	44	44	44	44	44
BCC1 Heavyweight task	RAM	4	4	4	4	4	4
	ROM	48	48	48	48	48	48
BCC2 task	RAM	n/a	8	10	n/a	8	10
	ROM	n/a	52	60	n/a	52	60
ECC1, Integer task	RAM	n/a	n/a	n/a	56	56	56
	ROM	n/a	n/a	n/a	68	68	68
ECC1, floating-point task	RAM	n/a	n/a	n/a	58	58	58
	ROM	n/a	n/a	n/a	68	68	68
ECC2, Integer task	RAM	n/a	n/a	n/a	n/a	n/a	58
	ROM	n/a	n/a	n/a	n/a	n/a	76
ECC2, floating-point task	RAM	n/a	n/a	n/a	n/a	n/a	60
	ROM	n/a	n/a	n/a	n/a	n/a	76
Category 2 ISR	RAM	0	0	0	0	0	0
	ROM	120	120	120	120	120	120
Category 2 ISR, floating-point	RAM	1	1	1	1	1	1
	ROM	140	140	140	140	140	140
Resource	RAM	0	0	0	0	0	0
	ROM	20	20	20	20	20	20
Internal resource	RAM	0	0	0	0	0	0
	ROM	0	0	0	0	0	0
Linked resource	RAM	0	0	0	0	0	0
	ROM	20	20	20	20	20	20
Alarm	RAM	12	12	12	12	12	12
	ROM	36	36	36	36	36	36
Counter	RAM	4	4	4	4	4	4
	ROM	40	40	40	40	40	40
Message	RAM	11	11	11	51	51	51
	ROM	20	20	20	56	56	56
Flag	RAM	4	4	4	4	4	4
	ROM	4	4	4	4	4	4
Message resource	RAM	0	0	0	0	0	0
	ROM	20	20	20	20	20	20

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
Events		No	Yes		No	Yes	
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
Event	RAM	0	0	0	0	0	0
	ROM	4	4	4	4	4	4
Priority level	RAM	0	0	6	0	6	6
	ROM	0	0	12	0	12	12
Arrivalpoint (readonly)	RAM	0	0	0	0	0	0
	ROM	12	12	12	12	12	12
Arrivalpoint (writable)	RAM	12	12	12	12	12	12
	ROM	12	12	12	12	12	12
Schedule	RAM	16	16	16	16	16	16
	ROM	36	36	36	36	36	36
Taskset (readonly)	RAM	0	0	0	0	0	0
	ROM	4	4	4	4	4	4
Taskset (writable)	RAM	4	4	4	4	4	4
	ROM	4	4	4	4	4	4

## Timing

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
Events		No	Yes		No	Yes	
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
BCC1 Lightweight task	RAM	12	12	12	12	12	12
	ROM	52	52	52	52	52	52
BCC1 Heavyweight task	RAM	16	16	16	16	16	16
	ROM	56	56	56	56	56	56
BCC2 task	RAM	n/a	20	22	n/a	20	22
	ROM	n/a	60	68	n/a	60	68
ECC1, Integer task	RAM	n/a	n/a	n/a	68	68	68
	ROM	n/a	n/a	n/a	76	76	76
ECC1, floating-point task	RAM	n/a	n/a	n/a	70	70	70
	ROM	n/a	n/a	n/a	76	76	76
ECC2, Integer task	RAM	n/a	n/a	n/a	n/a	n/a	70
	ROM	n/a	n/a	n/a	n/a	n/a	84
ECC2, floating-point task	RAM	n/a	n/a	n/a	n/a	n/a	72
	ROM	n/a	n/a	n/a	n/a	n/a	84
Category 2 ISR	RAM	12	12	12	12	12	12

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes		No	Yes	
	ROM	168	168	168	168	168	168
Category 2 ISR, floating-point	RAM	14	14	14	14	14	14
	ROM	176	176	176	176	176	176
Resource	RAM	0	0	0	0	0	0
	ROM	20	20	20	20	20	20
Internal resource	RAM	0	0	0	0	0	0
	ROM	0	0	0	0	0	0
Linked resource	RAM	0	0	0	0	0	0
	ROM	20	20	20	20	20	20
Alarm	RAM	12	12	12	12	12	12
	ROM	36	36	36	36	36	36
Counter	RAM	4	4	4	4	4	4
	ROM	40	40	40	40	40	40
Message	RAM	11	11	11	51	51	51
	ROM	20	20	20	56	56	56
Flag	RAM	4	4	4	4	4	4
	ROM	4	4	4	4	4	4
Message resource	RAM	0	0	0	0	0	0
	ROM	20	20	20	20	20	20
Event	RAM	0	0	0	0	0	0
	ROM	4	4	4	4	4	4
Priority level	RAM	0	0	6	0	6	6
	ROM	0	0	12	0	12	12
Arrivalpoint (readonly)	RAM	0	0	0	0	0	0
	ROM	12	12	12	12	12	12
Arrivalpoint (writable)	RAM	12	12	12	12	12	12
	ROM	12	12	12	12	12	12
Schedule	RAM	16	16	16	16	16	16
	ROM	36	36	36	36	36	36
Taskset (readonly)	RAM	0	0	0	0	0	0
	ROM	4	4	4	4	4	4
Taskset (writable)	RAM	4	4	4	4	4	4
	ROM	4	4	4	4	4	4



## Extended

Configuration		Application Uses					
		No		Yes	Yes		
Events	Shared Task Priorities	No		Yes	No		Yes
		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
BCC1 Lightweight task	RAM	16	16	16	16	16	16
	ROM	64	64	64	64	64	64
BCC1 Heavyweight task	RAM	20	20	20	20	20	20
	ROM	64	64	64	64	64	64
BCC2 task	RAM	n/a	24	26	n/a	24	26
	ROM	n/a	68	76	n/a	68	76
ECC1, Integer task	RAM	n/a	n/a	n/a	72	72	72
	ROM	n/a	n/a	n/a	84	84	84
ECC1, floating-point task	RAM	n/a	n/a	n/a	74	74	74
	ROM	n/a	n/a	n/a	84	84	84
ECC2, Integer task	RAM	n/a	n/a	n/a	n/a	n/a	74
	ROM	n/a	n/a	n/a	n/a	n/a	92
ECC2, floating-point task	RAM	n/a	n/a	n/a	n/a	n/a	76
	ROM	n/a	n/a	n/a	n/a	n/a	92
Category 2 ISR	RAM	16	16	16	16	16	16
	ROM	180	180	180	180	180	180
Category 2 ISR, floating-point	RAM	18	18	18	18	18	18
	ROM	188	188	188	188	188	188
Resource	RAM	16	16	16	16	16	16
	ROM	28	28	28	28	28	28
Internal resource	RAM	0	0	0	0	0	0
	ROM	0	0	0	0	0	0
Linked resource	RAM	16	16	16	16	16	16
	ROM	28	28	28	28	28	28
Alarm	RAM	12	12	12	12	12	12
	ROM	40	40	40	40	40	40
Counter	RAM	4	4	4	4	4	4
	ROM	44	44	44	44	44	44
Message	RAM	11	11	11	51	51	51
	ROM	24	24	24	60	60	60
Flag	RAM	4	4	4	4	4	4
	ROM	4	4	4	4	4	4
Message resource	RAM	16	16	16	16	16	16
	ROM	28	28	28	28	28	28

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
Events		No	Yes		No	Yes	
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
Event	RAM	0	0	0	0	0	0
	ROM	4	4	4	4	4	4
Priority level	RAM	0	0	6	0	6	6
	ROM	0	0	12	0	12	12
Arrivalpoint (readonly)	RAM	0	0	0	0	0	0
	ROM	20	20	20	20	20	20
Arrivalpoint (writable)	RAM	20	20	20	20	20	20
	ROM	20	20	20	20	20	20
Schedule	RAM	20	20	20	20	20	20
	ROM	44	44	44	44	44	44
Taskset (readonly)	RAM	0	0	0	0	0	0
	ROM	4	4	4	4	4	4
Taskset (writable)	RAM	4	4	4	4	4	4
	ROM	4	4	4	4	4	4

### 4.2.3 Size of Linkable Modules

The RTA-OSEK Component is demand linked. This means that each API call is placed into a separately linkable module. The following sections list the module sizes (in bytes) for each API call in the 3 RTA-OSEK build types (standard, timing, and extended).

In some cases there are multiple variants of particular API calls. This is because the offline configuration of RTA-OSEK can determine when optimized versions of the API calls can be used. The smallest and fastest call will be selected. In these cases, modules sizes are given for each variant under the particular configuration of the RTA-OSEK Component for which the call is valid.

The call variants are as follows:

Variant	Description
1i	Idle task is only ECC task.
CCCA	OSEK COM class.
CCCB	OSEK COM class.
CLEx	Resource tests in Extended OS Status.
fp	ECC task uses floating-point.
H	Used for heavyweight termination only.

Variant	Description
Hook	Pre- and Post- Task hooks are used.
KL	API is called from OS level.
KL1i	API is called from OS level, idle task is only ECC task.
KL2	Activated taskset has one BCC2 task.
LExt	Used for lightweight termination in Extended Status.
ServiceID	ErrorHook uses GetServiceID, but does not use GetServiceParameters.
Parameters	ErrorHook uses GetServiceID and GetServiceParameters.
NoHook	Pre- and/or Post- Task hooks are not used.
NS	No context switch is possible.
NS1i	No context switch is possible, idle task is only ECC task.
NS2	Activated taskset has one BCC2 task.
NSH	Chain from heavyweight task, not to higher priority.
NSL	Chain from lightweight task, not to higher priority.
Shared	Resource is used by tasks and ISRs.
SW	A context switch is made if required.
SW2	Activated taskset has one BCC2 task.
SWH	Chain from heavyweight task to possibly higher priority.
SWL	Chain from lightweight task to possibly higher priority.
Task	Resource is used only by tasks.

## Standard

Configuration			Application Uses					
			Events			Shared Task Priorities		
			Multiple Task Activations			No		Yes
Service name	Variant	Notes	No	Yes	Yes	No	Yes	
			ActivateTask	SW	1	120	158	192
	NS		88	126	160	98	136	186
	KL	2	48	84	118	58	94	144

Configuration			Application Uses					
			No			Yes		
			No	Yes	No	Yes	No	Yes
Events	Shared Task Priorities	Multiple Task Activations	No	Yes	No	Yes	No	Yes
			No	Yes	No	Yes	No	Yes
TerminateTask	LExt	3	n/a	n/a	n/a	n/a	n/a	n/a
	H	5	26	26	26	26	26	26
ChainTask	SWL	1, 8	92	128	158	102	138	184
	SWH	1, 9	126	166	196	136	176	226
	NSL	8	92	128	158	102	138	184
	NSH	9	114	154	184	124	164	214
Schedule			86	86	104	86	86	104
GetTaskID			28	28	28	28	28	28
GetTaskState			82	82	82	98	98	98
EnableAllInterrupts			20	20	20	20	20	20
DisableAllInterrupts			32	32	32	32	32	32
ResumeAllInterrupts			34	34	34	34	34	34
SuspendAllInterrupts			50	50	50	50	50	50
ResumeOSInterrupts			34	34	34	34	34	34
SuspendOSInterrupts			64	64	64	64	64	64
GetResource	Task	7	30	30	34	30	30	34
	Combined	6	98	98	98	98	98	98
	CLEx	3	n/a	n/a	n/a	n/a	n/a	n/a
ReleaseResource	Task	7	82	82	82	82	82	82
	Combined	6	156	156	156	156	156	156
	CLEx	3	n/a	n/a	n/a	n/a	n/a	n/a
SetEvent	SW	1	n/a	n/a	n/a	124	124	194
	NS		n/a	n/a	n/a	90	90	160
	NS1i	10	n/a	n/a	n/a	56	n/a	n/a
	KL	2	n/a	n/a	n/a	58	58	128
	KL1i	2, 10	n/a	n/a	n/a	20	n/a	n/a
ClearEvent			n/a	n/a	n/a	52	52	52
GetEvent			n/a	n/a	n/a	10	10	10
WaitEvent	<default>		n/a	n/a	n/a	178	178	320
	fp	11	n/a	n/a	n/a	200	200	368
	1i	10	n/a	n/a	n/a	18	n/a	n/a
GetAlarmBase			50	50	50	50	50	50
GetAlarm			82	82	82	82	82	82
SetRelAlarm			110	110	110	110	110	110
SetAbsAlarm			112	112	112	112	112	112
CancelAlarm			70	70	70	70	70	70
InitCounter			56	56	56	56	56	56

Configuration			Application Uses						
			Events			No		Yes	
			Shared Task Priorities			No	Yes	No	Yes
			Multiple Task Activations			No	Yes	No	Yes
GetCounterValue			68	68	68	68	68	68	
osek_tick_alarm	<default>		70	70	70	70	70	70	
	KL	2	34	34	34	34	34	34	
osek_incr_counter			26	26	26	26	26	26	
GetActiveApplicationMode		30	n/a	n/a	n/a	n/a	n/a	n/a	
StartOS			130	130	130	130	130	130	
ShutdownOS	NoHook	12	32	32	32	32	32	32	
	Hook	13	40	40	40	40	40	40	
InitCOM			4	4	4	4	4	4	
CloseCOM			4	4	4	4	4	4	
StartCOM			22	22	22	22	22	22	
StopCOM			20	20	20	20	20	20	
ReadFlag		30	n/a	n/a	n/a	n/a	n/a	n/a	
ResetFlag		30	n/a	n/a	n/a	n/a	n/a	n/a	
ReceiveMessage	CCCA	14	56	56	56	148	148	148	
	CCCB	15	148	148	148	148	148	148	
GetMessageResource			40	40	40	40	40	40	
ReleaseMessageResource			38	38	38	38	38	38	
GetMessageStatus			38	38	38	38	38	38	
SendMessage	SW CCCA	1, 14	82	82	82	182	182	182	
	SW CCCB	1, 15	170	170	170	182	182	182	
	NS CCCA	14	82	82	82	182	182	182	
	NS CCCB	15	170	170	170	182	182	182	
	KL CCCA	2, 14	50	50	50	152	152	152	
	KL CCCB	2, 15	140	140	140	152	152	152	
main_dispatch	NoHook	12	114	114	144	114	114	144	
	Hook	13	150	150	182	150	150	182	
sub_dispatch	B1LF	19	36	36	36	36	36	36	
	B1HI	20	86	86	86	86	86	86	
	B1HF	21	94	94	94	94	94	94	
	B2LI	22	n/a	74	92	n/a	74	92	
	B2LF	23	n/a	82	100	n/a	82	100	
	B2HI	24	n/a	132	180	n/a	132	180	
	B2HF	25	n/a	140	188	n/a	140	188	
	E1HI	26	n/a	n/a	n/a	262	262	310	
	E1HF	27	n/a	n/a	n/a	270	270	318	
	E2HI	28	n/a	n/a	n/a	n/a	n/a	310	

Configuration			Application Uses						
			Events			No		Yes	
			Shared Task Priorities			No	Yes	No	Yes
			Multiple Task Activations			No	Yes	No	Yes
	E2HF	29	n/a	n/a	n/a	n/a	n/a	318	
ErrorHook support		16	36	36	36	36	36	36	
	ServiceID	17	44	44	44	44	44	44	
	Parameters	18	56	56	56	56	56	56	
validity_checks		3	n/a	n/a	n/a	n/a	n/a	n/a	
Timing_dispatch		4	n/a	n/a	n/a	n/a	n/a	n/a	
Timing_termination		4	n/a	n/a	n/a	n/a	n/a	n/a	
ActivateTaskset	SW	1	118	218	256	132	246	310	
	NS		86	182	220	100	210	274	
	KL	2	46	142	178	60	168	234	
ChainTaskset	SWL	1, 8	98	190	224	108	222	268	
	SWH	1, 9	132	242	276	140	272	324	
	NSL	8	98	190	224	108	222	268	
	NSH	9	120	230	264	128	262	312	
GetTasksetRef			8	8	8	8	8	8	
MergeTaskset			50	50	50	50	50	50	
AssignTaskset			8	8	8	8	8	8	
RemoveTaskset			50	50	50	50	50	50	
TestSubTaskset			60	60	60	60	60	60	
TestEquivalentTaskset			58	58	58	58	58	58	
TickSchedule	SW	1	172	144	144	144	144	144	
	NS		132	104	104	104	104	104	
	KL	2	104	72	72	72	72	72	
AdvanceSchedule	SW	1	164	136	136	136	136	136	
	NS		124	96	96	96	96	96	
	KL	2	96	68	68	68	68	68	
StartSchedule			78	78	78	78	78	78	
StopSchedule			64	64	64	64	64	64	
GetScheduleStatus			92	92	92	92	92	92	
GetScheduleValue			70	70	70	70	70	70	
GetScheduleNext			10	10	10	10	10	10	
SetScheduleNext			8	8	8	8	8	8	
GetArrivalpointDelay			8	8	8	8	8	8	
SetArrivalpointDelay			6	6	6	6	6	6	
GetArrivalpointTasksetRef			6	6	6	6	6	6	
GetArrivalpointNext			8	8	8	8	8	8	
SetArrivalpointNext			6	6	6	6	6	6	

Configuration			Application Uses					
			No			Yes		
			No	Yes	No	Yes	Yes	
Events	Shared Task Priorities	Multiple Task Activations	No	Yes	No	Yes	Yes	
TestArrivalpointWritable			30	30	30	30	30	30
GetExecutionTime			4	4	4	4	4	4
GetLargestExecutionTime			6	6	6	6	6	6
ResetLargestExecutionTime			4	4	4	4	4	4
GetStackOffset			26	26	26	26	26	26
Floating point support			32	32	32	32	32	32
Interrupt support			82	82	82	82	82	82
Utility functions			226	226	226	226	226	226
Utility functions			76	76	76	76	76	76
Utility functions			40	40	40	40	40	40
Utility functions			8	8	8	8	8	8

## Timing

Configuration			Application Uses					
			No			Yes		
			No	Yes	No	Yes	Yes	
Events	Shared Task Priorities	Multiple Task Activations	No	Yes	No	Yes	Yes	
Service name	Variant	Notes						
ActivateTask	SW	1	120	158	192	130	168	222
	NS		88	126	160	98	136	186
	KL	2	48	84	118	58	94	144
TerminateTask	LExt	3	n/a	n/a	n/a	n/a	n/a	n/a
	H	5	26	26	26	26	26	26
ChainTask	SWL	1, 8	92	128	158	102	138	184
	SWH	1, 9	126	166	196	136	176	226
	NSL	8	92	128	158	102	138	184
	NSH	9	114	154	184	124	164	214
Schedule			106	106	124	106	106	124
GetTaskID			28	28	28	28	28	28
GetTaskState			82	82	82	98	98	98
EnableAllInterrupts			20	20	20	20	20	20
DisableAllInterrupts			32	32	32	32	32	32
ResumeAllInterrupts			34	34	34	34	34	34
SuspendAllInterrupts			50	50	50	50	50	50
ResumeOSInterrupts			34	34	34	34	34	34

Configuration			Application Uses					
			No			Yes		
			No	Yes	No	Yes	No	Yes
Events			No	Yes	No	Yes	No	Yes
Shared Task Priorities			No	Yes	No	Yes	No	Yes
Multiple Task Activations			No	Yes	No	Yes	No	Yes
SuspendOSInterrupts			64	64	64	64	64	64
GetResource	Task	7	30	30	34	30	30	34
	Combined	6	98	98	98	98	98	98
	CLEx	3	n/a	n/a	n/a	n/a	n/a	n/a
ReleaseResource	Task	7	102	102	102	102	102	102
	Combined	6	192	192	192	192	192	192
	CLEx	3	n/a	n/a	n/a	n/a	n/a	n/a
SetEvent	SW	1	n/a	n/a	n/a	124	124	194
	NS		n/a	n/a	n/a	90	90	160
	NS1i	10	n/a	n/a	n/a	56	n/a	n/a
	KL	2	n/a	n/a	n/a	58	58	128
	KL1i	2, 10	n/a	n/a	n/a	20	n/a	n/a
ClearEvent			n/a	n/a	n/a	52	52	52
GetEvent			n/a	n/a	n/a	10	10	10
WaitEvent	<default>		n/a	n/a	n/a	236	236	378
	fp	11	n/a	n/a	n/a	258	258	426
	1i	10	n/a	n/a	n/a	84	n/a	n/a
GetAlarmBase			50	50	50	50	50	50
GetAlarm			82	82	82	82	82	82
SetRelAlarm			110	110	110	110	110	110
SetAbsAlarm			112	112	112	112	112	112
CancelAlarm			70	70	70	70	70	70
InitCounter			56	56	56	56	56	56
GetCounterValue			68	68	68	68	68	68
osek_tick_alarm	<default>		70	70	70	70	70	70
	KL	2	34	34	34	34	34	34
osek_incr_counter			26	26	26	26	26	26
GetActiveApplicationMode		30	n/a	n/a	n/a	n/a	n/a	n/a
StartOS			176	176	176	176	176	176
ShutdownOS	NoHook	12	32	32	32	32	32	32
	Hook	13	40	40	40	40	40	40
InitCOM			4	4	4	4	4	4
CloseCOM			4	4	4	4	4	4
StartCOM			22	22	22	22	22	22
StopCOM			20	20	20	20	20	20
ReadFlag		30	n/a	n/a	n/a	n/a	n/a	n/a
ResetFlag		30	n/a	n/a	n/a	n/a	n/a	n/a



Configuration			Application Uses					
			No			Yes		
			No	Yes	No	Yes	No	Yes
Events			No	Yes	No	Yes	No	Yes
Shared Task Priorities			No	Yes	No	Yes	No	Yes
Multiple Task Activations			No	Yes	No	Yes	No	Yes
ReceiveMessage	CCCA	14	56	56	56	148	148	148
	CCCB	15	148	148	148	148	148	148
GetMessageResource			40	40	40	40	40	40
ReleaseMessageResource			38	38	38	38	38	38
GetMessageStatus			38	38	38	38	38	38
SendMessage	SW CCCA	1, 14	82	82	82	182	182	182
	SW CCCB	1, 15	170	170	170	182	182	182
	NS CCCA	14	82	82	82	182	182	182
	NS CCCB	15	170	170	170	182	182	182
	KL CCCA	2, 14	50	50	50	152	152	152
	KL CCCB	2, 15	140	140	140	152	152	152
main_dispatch	NoHook	12	160	160	190	160	160	190
	Hook	13	198	198	228	198	198	228
sub_dispatch	B1LF	19	20	20	20	20	20	20
	B1HI	20	82	82	82	82	82	82
	B1HF	21	90	90	90	90	90	90
	B2LI	22	n/a	52	70	n/a	52	70
	B2LF	23	n/a	60	78	n/a	60	78
	B2HI	24	n/a	108	156	n/a	108	156
	B2HF	25	n/a	116	164	n/a	116	164
	E1HI	26	n/a	n/a	n/a	284	284	328
	E1HF	27	n/a	n/a	n/a	292	292	336
	E2HI	28	n/a	n/a	n/a	n/a	n/a	328
	E2HF	29	n/a	n/a	n/a	n/a	n/a	336
ErrorHook support		16	36	36	36	36	36	36
	ServiceID	17	44	44	44	44	44	44
	Parameters	18	56	56	56	56	56	56
validity_checks		3	n/a	n/a	n/a	n/a	n/a	n/a
Timing_dispatch		4	76	76	76	76	76	76
Timing_termination		4	72	72	72	72	72	72
ActivateTaskset	SW	1	118	218	256	132	246	310
	NS		86	182	220	100	210	274
	KL	2	46	142	178	60	168	234
ChainTaskset	SWL	1, 8	98	190	224	108	222	268
	SWH	1, 9	132	242	276	140	272	324
	NSL	8	98	190	224	108	222	268
	NSH	9	120	230	264	128	262	312

Configuration			Application Uses						
			Events			No		Yes	
			Shared Task Priorities			No	Yes	No	Yes
			Multiple Task Activations			No	Yes	No	Yes
GetTasksetRef			8	8	8	8	8	8	
MergeTaskset			50	50	50	50	50	50	
AssignTaskset			8	8	8	8	8	8	
RemoveTaskset			50	50	50	50	50	50	
TestSubTaskset			60	60	60	60	60	60	
TestEquivalentTaskset			58	58	58	58	58	58	
TickSchedule	SW	1	172	144	144	144	144	144	
	NS		132	104	104	104	104	104	
	KL	2	104	72	72	72	72	72	
AdvanceSchedule	SW	1	164	136	136	136	136	136	
	NS		124	96	96	96	96	96	
	KL	2	96	68	68	68	68	68	
StartSchedule			78	78	78	78	78	78	
StopSchedule			64	64	64	64	64	64	
GetScheduleStatus			92	92	92	92	92	92	
GetScheduleValue			70	70	70	70	70	70	
GetScheduleNext			10	10	10	10	10	10	
SetScheduleNext			8	8	8	8	8	8	
GetArrivalpointDelay			8	8	8	8	8	8	
SetArrivalpointDelay			6	6	6	6	6	6	
GetArrivalpointTasksetRef			6	6	6	6	6	6	
GetArrivalpointNext			8	8	8	8	8	8	
SetArrivalpointNext			6	6	6	6	6	6	
TestArrivalpointWritable			30	30	30	30	30	30	
GetExecutionTime			98	98	98	98	98	98	
GetLargestExecutionTime			12	12	12	12	12	12	
ResetLargestExecutionTime			12	12	12	12	12	12	
GetStackOffset			26	26	26	26	26	26	
Floating point support			32	32	32	32	32	32	
Interrupt support			208	208	208	208	208	208	
Utility functions			226	226	226	226	226	226	
Utility functions			76	76	76	76	76	76	
Utility functions			40	40	40	40	40	40	
Utility functions			8	8	8	8	8	8	

## Extended

Configuration			Application Uses					
			No			Yes		
Events			No	Yes		No	Yes	
Shared Task Priorities			No	Yes		No	Yes	
Multiple Task Activations			No	Yes		No	Yes	
Service name	Variant	Notes						
ActivateTask	SW	1	214	256	286	228	266	312
	NS		246	286	316	260	296	348
	KL	2	130	170	200	144	180	232
TerminateTask	LExt	3	114	114	114	114	114	114
	H	5	134	134	134	134	134	134
ChainTask	SWL	1, 8	248	286	314	260	296	344
	SWH	1, 9	288	326	354	300	336	384
	NSL	8	306	344	372	318	354	400
	NSH	9	342	382	410	354	392	442
Schedule			216	216	234	216	216	234
GetTaskID			42	42	42	42	42	42
GetTaskState			202	202	202	208	208	208
EnableAllInterrupts			34	34	34	34	34	34
DisableAllInterrupts			46	46	46	46	46	46
ResumeAllInterrupts			70	70	70	70	70	70
SuspendAllInterrupts			64	64	64	64	64	64
ResumeOSInterrupts			70	70	70	70	70	70
SuspendOSInterrupts			78	78	78	78	78	78
GetResource	Task	7	334	334	314	334	334	314
	Combined	6	302	302	302	302	302	302
	CLEx	3	300	300	300	300	300	300
ReleaseResource	Task	7	304	304	304	304	304	304
	Combined	6	408	408	408	408	408	408
	CLEx	3	264	264	264	264	264	264
SetEvent	SW	1	n/a	n/a	n/a	256	256	326
	NS		n/a	n/a	n/a	302	302	372
	NS1i	10	n/a	n/a	n/a	176	n/a	n/a
	KL	2	n/a	n/a	n/a	182	182	252
	KL1i	2, 10	n/a	n/a	n/a	132	n/a	n/a
ClearEvent			n/a	n/a	n/a	116	116	116
GetEvent			n/a	n/a	n/a	128	128	128
WaitEvent	<default>		n/a	n/a	n/a	330	330	470
	fp	11	n/a	n/a	n/a	356	356	508

Configuration			Application Uses						
			Events			No		Yes	
			Shared Task Priorities			No	Yes	No	Yes
			Multiple Task Activations			No	Yes	No	Yes
	1i	10	n/a	n/a	n/a	180	n/a	n/a	
GetAlarmBase			138	138	138	138	138	138	
GetAlarm			148	148	148	148	148	148	
SetRelAlarm			200	200	200	200	200	200	
SetAbsAlarm			208	208	208	208	208	208	
CancelAlarm			132	132	132	132	132	132	
InitCounter			184	184	184	184	184	184	
GetCounterValue			156	156	156	156	156	156	
osek_tick_alarm	<default>		100	100	100	100	100	100	
	KL	2	34	34	34	34	34	34	
osek_incr_counter			26	26	26	26	26	26	
GetActiveApplicationMode		30	n/a	n/a	n/a	n/a	n/a	n/a	
StartOS			190	190	190	190	190	190	
ShutdownOS	NoHook	12	42	42	42	42	42	42	
	Hook	13	50	50	50	50	50	50	
InitCOM			4	4	4	4	4	4	
CloseCOM			4	4	4	4	4	4	
StartCOM			36	36	36	36	36	36	
StopCOM			42	42	42	42	42	42	
ReadFlag			26	26	26	26	26	26	
ResetFlag			28	28	28	28	28	28	
ReceiveMessage	CCCA	14	140	140	140	226	226	226	
	CCCB	15	226	226	226	226	226	226	
GetMessageResource			76	76	76	76	76	76	
ReleaseMessageResource			76	76	76	76	76	76	
GetMessageStatus			78	78	78	78	78	78	
SendMessage	SW CCCA	1, 14	170	170	170	270	270	270	
	SW CCCB	1, 15	258	258	258	270	270	270	
	NS CCCA	14	170	170	170	270	270	270	
	NS CCCB	15	258	258	258	270	270	270	
	KL CCCA	2, 14	130	130	130	228	228	228	
	KL CCCB	2, 15	216	216	216	228	228	228	
main_dispatch	NoHook	12	160	160	190	160	160	190	
	Hook	13	198	198	228	198	198	228	
sub_dispatch	B1LF	19	20	20	20	20	20	20	
	B1HI	20	82	82	82	82	82	82	
	B1HF	21	90	90	90	90	90	90	

Configuration			Application Uses					
			No			Yes		
			No	Yes	No	Yes	No	Yes
Events								
Shared Task Priorities								
Multiple Task Activations			No	Yes	No	Yes	No	Yes
	B2LI	22	n/a	52	70	n/a	52	70
	B2LF	23	n/a	60	78	n/a	60	78
	B2HI	24	n/a	108	156	n/a	108	156
	B2HF	25	n/a	116	164	n/a	116	164
	E1HI	26	n/a	n/a	n/a	284	284	328
	E1HF	27	n/a	n/a	n/a	292	292	336
	E2HI	28	n/a	n/a	n/a	n/a	n/a	328
	E2HF	29	n/a	n/a	n/a	n/a	n/a	336
ErrorHook support		16	108	108	108	108	108	108
	ServiceID	17	120	120	120	120	120	120
	Parameters	18	150	150	150	150	150	150
validity_checks		3	26	26	26	26	26	26
Timing_dispatch		4	76	76	76	76	76	76
Timing_termination		4	72	72	72	72	72	72
ActivateTaskset	SW	1	268	332	358	290	362	410
	NS		308	360	394	330	384	442
	KL	2	186	236	272	208	262	320
ChainTaskset	SWL	1, 8	312	386	416	334	412	458
	SWH	1, 9	366	436	472	388	464	510
	NSL	8	366	450	480	396	476	522
	NSH	9	406	488	520	432	514	558
GetTasksetRef			96	96	96	96	96	96
MergeTaskset			196	196	196	196	196	196
AssignTaskset			118	118	118	118	118	118
RemoveTaskset			196	196	196	196	196	196
TestSubTaskset			204	204	204	204	204	204
TestEquivalentTaskset			202	202	202	202	202	202
TickSchedule	SW	1	316	236	236	236	236	236
	NS		352	292	292	292	292	292
	KL	2	230	162	162	162	162	162
AdvanceSchedule	SW	1	310	244	244	244	244	244
	NS		356	298	298	298	298	298
	KL	2	228	170	170	170	170	170
StartSchedule			192	192	192	192	192	192
StopSchedule			148	148	148	148	148	148
GetScheduleStatus			184	184	184	184	184	184
GetScheduleValue			158	158	158	158	158	158

Configuration			Application Uses					
			No			Yes		
			No	Yes	No	Yes	Yes	
Events	Shared Task Priorities	Multiple Task Activations	No	Yes	No	Yes	Yes	
GetScheduleNext			66	66	66	66	66	66
SetScheduleNext			128	128	128	128	128	128
GetArrivalpointDelay			92	92	92	92	92	92
SetArrivalpointDelay			106	106	106	106	106	106
GetArrivalpointTasksetRef			90	90	90	90	90	90
GetArrivalpointNext			92	92	92	92	92	92
SetArrivalpointNext			126	126	126	126	126	126
TestArrivalpointWritable			102	102	102	102	102	102
GetExecutionTime			142	142	142	142	142	142
GetLargestExecutionTime			84	84	84	84	84	84
ResetLargestExecutionTime			80	80	80	80	80	80
GetStackOffset			26	26	26	26	26	26
Floating point support			32	32	32	32	32	32
Interrupt support			208	208	208	208	208	208
Utility functions			226	226	226	226	226	226
Utility functions			76	76	76	76	76	76
Utility functions			40	40	40	40	40	40
Utility functions			8	8	8	8	8	8

## Notes

Number	Note
1	Linked only if upward activations are allowed
2	Linked only if API is called within ISR
3	Present only in Extended OS status
4	Present only in Timing or Extended OS status
5	Linked only if there are heavyweight tasks in the system
6	Linked only if Resource is used by both tasks and ISRs
7	Linked only if Resource is used only by tasks
8	Linked only if Chaining task is Lightweight
9	Linked only if Chaining task is Heavyweight
10	Linked only if Idle task is the only extended task in the system
11	Linked only if calling Extended task uses floating-point
12	Linked only if neither Pre- nor Post-TaskHook is used
13	Linked only if Pre- or Post-TaskHook is used
14	Linked only if there are no flags, message queues, or message

Number	Note
	resources in the system, and COM status is not requested.
15	Linked only if there are any flags, message queues, or message resources in the system, or COM status is requested.
16	Linked only if USEGETSERVICEID = FALSE and USEPARAMETERACCESS = FALSE
17	Linked only if USEGETSERVICEID = TRUE and USEPARAMETERACCESS = FALSE
18	Linked only if USEGETSERVICEID = TRUE and USEPARAMETERACCESS = TRUE
19	Linked only for basic, single-activation, lightweight, floating-point tasks
20	Linked only for basic, single-activation, heavyweight, integer tasks
21	Linked only for basic, single-activation, heavyweight, floating-point tasks
22	Linked only for basic, multiple-activation, lightweight, integer tasks
23	Linked only for basic, multiple-activation, lightweight, floating-point tasks
24	Linked only for basic, multiple-activation, heavyweight, integer tasks
25	Linked only for basic, multiple-activation, heavyweight, floating-point tasks
26	Linked only for extended, unique priority, integer tasks
27	Linked only for extended, unique priority, floating-point tasks
28	Linked only for extended, shared priority, integer tasks
29	Linked only for extended, shared priority, floating-point tasks
30	Implemented as a macro, so no code is linked
31	Not required on some targets

#### 4.2.4 Reserved Hardware Resources

Timer units, interrupts, traps and other hardware resources are not reserved by RTA-OSEK.

### 4.3 Performance

The collection of performance data for the TMS470/TIMULTI port of the RTA-OSEK Component was achieved using a timer running two times slower than the CPU clock speed. The figures in this section, therefore, have an uncertainty level of up to two CPU cycles. The actual times are between 0 and two cycles shorter than those reported in the remainder of this section.

#### 4.3.1 Execution Times for RTA-OSEK API Calls

The following tables give the execution time (in CPU cycles) for each API call. (Note that: (1) the OSEK COM class was set to CCCA for systems without events and to CCCB for systems with events; (2) `ShutdownOS()` enters an

infinite loop; the execution time for `ShutdownOS()` reported below is the time up to the point at which `ShutdownOS()` calls `ShutdownHook()`.

## Standard

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes		No	Yes	
Service	Variant						
ActivateTask	SW	378	434	498	388	418	510
	NS	342	396	460	352	382	470
	KL	76	130	194	86	116	196
TerminateTask	LExt	0	0	0	0	0	0
	H	396	398	410	398	398	414
ChainTask	SWL	688	750	854	788	818	940
	SWH	870	936	1042	970	998	1126
	NSL	688	750	854	788	818	940
	NSH	858	924	1030	958	986	1114
Schedule	SW	350	352	370	350	350	370
GetTaskID		54	54	54	54	54	54
GetTaskState		368	368	368	382	382	380
EnableAllInterrupts		142	142	142	142	142	140
DisableAllInterrupts		186	186	186	186	186	188
ResumeAllInterrupts		158	158	158	158	158	156
SuspendAllInterrupts		208	208	208	208	208	210
ResumeOSInterrupts		158	158	158	158	158	156
SuspendOSInterrupts		208	208	208	208	208	210
GetResource	Task	72	72	76	72	72	78
	Combined	288	288	288	288	288	288
	CLEx	n/a	n/a	n/a	n/a	n/a	n/a
ReleaseResource	Task	358	358	358	358	358	358
	Combined	648	648	648	648	648	648
	CLEx	n/a	n/a	n/a	n/a	n/a	n/a
SetEvent	SW	n/a	n/a	n/a	390	388	390
	NS	n/a	n/a	n/a	392	392	392
	KL	n/a	n/a	n/a	122	122	122
ClearEvent		n/a	n/a	n/a	294	294	294
GetEvent		n/a	n/a	n/a	44	42	44
WaitEvent	<default>	n/a	n/a	n/a	1024	1024	1104



Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes	No	Yes		
	fp	n/a	n/a	n/a	1038	1036	1118
GetAlarmBase		336	336	336	338	338	336
GetAlarm		366	364	366	366	364	366
SetRelAlarm		388	388	388	388	388	388
SetAbsAlarm		376	378	376	376	378	376
CancelAlarm		330	330	330	332	332	330
InitCounter		334	334	334	334	334	334
GetCounterValue		340	340	340	342	342	340
osek_tick_alarm	<default>	358	358	358	358	358	358
	KL	72	72	72	72	72	72
osek_incr_counter		26	26	26	26	26	26
GetActiveApplicationMode		20	20	20	20	20	20
StartOS		1992	1992	1992	1992	1992	1992
ShutdownOS	NoHook	n/a	n/a	n/a	n/a	n/a	n/a
	Hook	206	206	206	206	206	206
InitCOM		18	18	18	18	18	20
CloseCOM		18	20	18	18	20	18
StartCOM		66	66	66	184	184	184
StopCOM		34	34	34	34	34	34
ReadFlag		n/a	n/a	n/a	32	32	32
ResetFlag		n/a	n/a	n/a	24	26	24
ReceiveMessage		330	330	330	650	648	648
GetMessageResource		n/a	n/a	n/a	202	202	202
ReleaseMessageResource		n/a	n/a	n/a	464	462	462
GetMessageStatus		n/a	n/a	n/a	74	72	74
SendMessage	SW	718	774	838	1050	1080	1174
	NS	682	736	800	1014	1044	1132
	KL	146	202	266	482	510	594
ActivateTaskset	SW	368	1762	1834	382	1760	1874
	NS	332	1716	1788	346	1716	1828
	KL	66	1452	1516	80	1452	1566
	SW2	368	1762	1834	382	1760	1874
	NS2	332	1716	1790	346	1716	1828
	KL2	66	1452	1518	80	1452	1566
ChainTaskset	SWL	704	2092	2208	804	2180	2388
	SWH	872	2282	2396	970	2358	2568

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes	No	Yes		
	NSL	704	2092	2208	804	2180	2390
	NSH	860	2270	2384	958	2348	2556
GetTasksetRef		40	42	42	40	40	42
MergeTaskset		324	326	326	324	324	326
AssignTaskset		36	36	36	36	36	36
RemoveTaskset		326	324	324	326	326	324
TestSubTaskset		344	342	342	344	344	342
TestEquivalentTaskset		342	340	340	342	342	340
TickSchedule	SW	464	1896	1962	526	1930	2038
	NS	420	1850	1916	478	1882	1994
	KL	148	1578	1646	208	1612	1722
	SW2	466	1894	1962	526	1896	2010
	NS2	420	1848	1916	480	1850	1966
	KL2	150	1578	1644	208	1578	1694
AdvanceSchedule	SW	442	1864	1930	494	1896	2006
	NS	388	1818	1884	446	1852	1962
	KL	122	1550	1618	180	1586	1696
	SW2	442	1864	1930	492	1864	1980
	NS2	388	1818	1884	446	1818	1932
	KL2	122	1550	1618	182	1552	1666
StartSchedule		374	374	374	374	374	374
StopSchedule		348	348	348	348	350	348
GetScheduleStatus		366	366	366	366	368	366
GetScheduleValue		358	358	358	358	356	358
GetScheduleNext		42	42	42	42	40	42
SetScheduleNext		42	42	42	42	40	42
GetArrivalpointDelay		38	38	38	38	36	38
SetArrivalpointDelay		36	36	36	36	36	36
GetArrivalpointTasksetRef		32	32	32	32	32	32
GetArrivalpointNext		36	36	36	36	36	36
SetArrivalpointNext		36	36	36	36	36	36
TestArrivalpointWritable		54	54	54	54	54	54
GetExecutionTime		18	18	18	18	20	18
GetLargestExecutionTime		34	34	34	34	34	34
ResetLargestExecutionTime		30	30	30	30	28	30
GetStackOffset		60	60	60	60	62	60

## Timing

Configuration		Application Uses					
		No			Yes		
Events		No		Yes	No		Yes
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
Service	Variant						
ActivateTask	SW	376	432	494	388	416	510
	NS	338	394	458	350	378	468
	KL	74	128	192	86	114	196
TerminateTask	LExt	0	0	0	0	0	0
	H	904	904	918	904	904	922
ChainTask	SWL	1246	1300	1406	1344	1372	1498
	SWH	1416	1476	1582	1514	1540	1672
	NSL	1244	1300	1406	1342	1374	1496
	NSH	1398	1460	1566	1496	1526	1654
Schedule	SW	350	348	368	348	350	368
GetTaskID		52	52	52	52	52	52
GetTaskState		366	366	366	380	378	378
EnableAllInterrupts		138	140	138	138	140	140
DisableAllInterrupts		186	184	186	186	184	184
ResumeAllInterrupts		154	156	154	154	156	156
SuspendAllInterrupts		208	206	208	208	206	206
ResumeOSInterrupts		154	156	154	154	156	156
SuspendOSInterrupts		208	206	208	208	206	206
GetResource	Task	72	70	76	72	70	74
	Combined	286	286	286	286	286	286
	CLEx	n/a	n/a	n/a	n/a	n/a	n/a
ReleaseResource	Task	356	356	356	356	356	356
	Combined	650	652	650	650	652	652
	CLEx	n/a	n/a	n/a	n/a	n/a	n/a
SetEvent	SW	n/a	n/a	n/a	386	386	388
	NS	n/a	n/a	n/a	390	390	390
	KL	n/a	n/a	n/a	120	120	120
ClearEvent		n/a	n/a	n/a	292	292	292
GetEvent		n/a	n/a	n/a	42	42	40
WaitEvent	<default>	n/a	n/a	n/a	1424	1422	1502
	fp	n/a	n/a	n/a	1436	1436	1516
GetAlarmBase		336	334	336	336	334	334
GetAlarm		364	364	362	362	362	364

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes		No	Yes	
SetRelAlarm		386	386	386	386	386	386
SetAbsAlarm		374	374	376	376	376	374
CancelAlarm		330	328	330	330	328	328
InitCounter		332	332	332	332	332	332
GetCounterValue		340	338	340	340	338	338
osek_tick_alarm	<default>	356	356	356	356	356	356
	KL	70	70	70	70	70	70
osek_incr_counter		24	24	24	24	24	24
GetActiveApplicationMode		18	18	18	18	18	18
StartOS		4588	4588	4588	4588	4588	4588
ShutdownOS	NoHook	n/a	n/a	n/a	n/a	n/a	n/a
	Hook	204	204	204	204	204	204
InitCOM		16	18	16	18	16	16
CloseCOM		18	18	16	16	16	18
StartCOM		64	62	64	182	182	182
StopCOM		32	32	32	32	32	32
ReadFlag		n/a	n/a	n/a	30	30	30
ResetFlag		n/a	n/a	n/a	22	22	24
ReceiveMessage		328	328	328	646	646	648
GetMessageResource		n/a	n/a	n/a	200	198	198
ReleaseMessageResource		n/a	n/a	n/a	466	466	466
GetMessageStatus		n/a	n/a	n/a	72	72	70
SendMessage	SW	716	770	836	1050	1078	1170
	NS	678	734	798	1012	1040	1130
	KL	146	198	264	482	508	590
ActivateTaskset	SW	366	1760	1832	382	1758	1872
	NS	330	1714	1788	344	1712	1826
	KL	64	1448	1516	80	1450	1564
	SW2	366	1760	1832	382	1758	1872
	NS2	328	1714	1788	344	1712	1828
	KL2	64	1448	1516	80	1450	1564
ChainTaskset	SWL	1262	2644	2760	1358	2736	2946
	SWH	1418	2820	2936	1512	2902	3112
	NSL	1260	2644	2760	1360	2736	2946
	NSH	1400	2804	2920	1498	2888	3096
GetTasksetRef		38	38	40	40	38	38

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes		No	Yes	
MergeTaskset		322	322	324	324	322	322
AssignTaskset		34	34	34	34	34	34
RemoveTaskset		324	324	322	322	324	324
TestSubTaskset		342	342	340	340	342	342
TestEquivalentTaskset		340	340	338	338	340	340
TickSchedule	SW	462	1892	1960	522	1928	2036
	NS	418	1846	1914	476	1880	1990
	KL	146	1576	1642	206	1610	1720
	SW2	464	1892	1960	522	1894	2008
	NS2	418	1848	1914	478	1848	1964
	KL2	148	1576	1644	206	1578	1692
AdvanceSchedule	SW	442	1862	1928	490	1896	2006
	NS	386	1816	1882	444	1848	1960
	KL	120	1548	1616	180	1582	1692
	SW2	442	1860	1928	492	1862	1976
	NS2	386	1816	1882	444	1816	1932
	KL2	120	1550	1616	178	1550	1666
StartSchedule		372	372	372	372	372	372
StopSchedule		346	348	346	348	348	348
GetScheduleStatus		364	366	364	366	366	366
GetScheduleValue		356	354	356	354	354	354
GetScheduleNext		40	38	40	38	38	38
SetScheduleNext		40	38	40	38	38	38
GetArrivalpointDelay		36	34	36	34	34	34
SetArrivalpointDelay		34	34	34	34	34	34
GetArrivalpointTasksetRef		30	30	30	30	30	30
GetArrivalpointNext		34	34	34	34	34	34
SetArrivalpointNext		34	34	34	34	34	34
TestArrivalpointWritable		52	52	52	52	52	52
GetExecutionTime		388	388	388	388	388	388
GetLargestExecutionTime		46	46	46	46	46	46
ResetLargestExecutionTime		42	42	42	42	42	42
GetStackOffset		58	60	58	60	60	60

## Extended

Configuration		Application Uses					
		No			Yes		
Events		No		Yes	No		Yes
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
Service	Variant						
ActivateTask	SW	706	766	826	722	752	848
	NS	760	812	872	774	800	888
	KL	410	464	524	424	450	538
TerminateTask	LExt	1090	1090	1104	1092	1092	1108
	H	1120	1120	1134	1118	1118	1138
ChainTask	SWL	1778	1832	1936	1878	1898	2034
	SWH	1942	1996	2100	2040	2064	2198
	NSL	1856	1908	2012	1954	1976	2104
	NSH	2002	2060	2164	2102	2126	2262
Schedule	SW	470	470	488	470	470	488
GetTaskID		68	68	68	70	70	70
GetTaskState		732	734	734	736	738	736
EnableAllInterrupts		156	156	156	156	156	156
DisableAllInterrupts		202	202	202	202	202	202
ResumeAllInterrupts		186	186	186	186	186	186
SuspendAllInterrupts		228	228	228	228	228	228
ResumeOSInterrupts		186	186	186	186	186	186
SuspendOSInterrupts		228	228	228	228	228	228
GetResource	Task	986	986	730	1054	1056	800
	Combined	724	724	722	792	792	792
	CLEx	748	746	748	816	816	816
ReleaseResource	Task	712	712	714	782	782	782
	Combined	962	962	962	1032	1030	1030
	CLEx	686	686	686	754	754	756
SetEvent	SW	n/a	n/a	n/a	750	750	750
	NS	n/a	n/a	n/a	822	822	822
	KL	n/a	n/a	n/a	488	488	488
ClearEvent		n/a	n/a	n/a	392	392	392
GetEvent		n/a	n/a	n/a	390	390	390
WaitEvent	<default>	n/a	n/a	n/a	1658	1658	1696
	fp	n/a	n/a	n/a	1678	1678	1750
GetAlarmBase		590	590	592	590	592	592
GetAlarm		622	620	622	620	620	622

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes		No	Yes	
Events		672	672	674	672	674	674
Shared Task Priorities		648	650	648	650	650	648
Multiple Task Activations		582	582	582	582	582	582
SetRelAlarm		672	672	674	672	674	674
SetAbsAlarm		648	650	648	650	650	648
CancelAlarm		582	582	582	582	582	582
InitCounter		766	768	766	768	768	766
GetCounterValue		572	572	572	572	572	572
osek_tick_alarm	<default>	422	422	422	422	422	422
	KL	72	72	72	72	72	72
osek_incr_counter		26	26	26	26	26	26
GetActiveApplicationMode		20	20	20	20	20	20
StartOS		4766	4766	4766	4766	4766	4766
ShutdownOS	NoHook	n/a	n/a	n/a	n/a	n/a	n/a
	Hook	216	216	216	216	216	216
InitCOM		18	18	20	18	20	20
CloseCOM		18	20	18	20	20	18
StartCOM		94	94	94	208	208	208
StopCOM		64	62	64	62	62	64
ReadFlag		n/a	n/a	n/a	62	60	60
ResetFlag		n/a	n/a	n/a	54	54	54
ReceiveMessage		534	532	534	846	846	844
GetMessageResource		n/a	n/a	n/a	982	980	980
ReleaseMessageResource		n/a	n/a	n/a	1020	1020	1020
GetMessageStatus		n/a	n/a	n/a	206	206	204
SendMessage	SW	1240	1298	1360	1576	1608	1704
	NS	1292	1346	1406	1630	1654	1744
	KL	682	738	796	1010	1036	1122
ActivateTaskset	SW	1340	1898	1958	1364	1904	1992
	NS	1230	1932	1998	1250	1932	2040
	KL	870	1576	1648	900	1580	1692
	SW2	1342	1898	1960	1364	1904	1992
	NS2	1230	1932	1998	1250	1932	2038
	KL2	868	1576	1646	900	1582	1690
ChainTaskset	SWL	2422	3046	3158	2534	3068	3214
	SWH	2582	3204	3328	2690	3230	3442
	NSL	2488	3070	3180	2598	3154	3300
	NSH	2634	3218	3334	2748	3302	3448
GetTasksetRef		352	352	352	352	352	352

Configuration		Application Uses					
		No			Yes		
		No	Yes	No	Yes	No	Yes
Events							
Shared Task Priorities							
Multiple Task Activations							
MergeTaskset		476	476	476	476	476	476
AssignTaskset		142	142	142	142	142	142
RemoveTaskset		476	476	476	476	476	476
TestSubTaskset		496	496	496	496	496	496
TestEquivalentTaskset		494	494	494	494	494	494
TickSchedule	SW	612	2100	2170	1422	2134	2240
	NS	650	2162	2234	1486	2196	2302
	KL	290	1794	1868	1118	1830	1936
	SW2	612	2098	2172	1424	2104	2214
	NS2	650	2162	2234	1486	2166	2278
	KL2	292	1796	1866	1120	1800	1910
AdvanceSchedule	SW	594	2086	2160	1410	2122	2226
	NS	640	2140	2214	1464	2174	2280
	KL	274	1778	1852	1104	1812	1920
	SW2	594	2088	2158	1412	2092	2204
	NS2	640	2142	2212	1466	2146	2258
	KL2	274	1780	1850	1102	1784	1894
StartSchedule		500	500	500	500	500	500
StopSchedule		442	442	442	442	442	442
GetScheduleStatus		470	470	472	472	472	470
GetScheduleValue		462	462	460	460	460	462
GetScheduleNext		94	94	94	94	94	94
SetScheduleNext		144	144	146	146	146	144
GetArrivalpointDelay		108	108	110	110	110	108
SetArrivalpointDelay		126	126	126	126	126	126
GetArrivalpointTasksetRef		94	94	96	96	96	94
GetArrivalpointNext		98	98	100	100	100	98
SetArrivalpointNext		150	150	150	150	150	150
TestArrivalpointWritable		108	108	106	106	106	108
GetExecutionTime		460	460	460	460	460	460
GetLargestExecutionTime		330	330	330	330	330	330
ResetLargestExecutionTime		322	322	322	322	322	322
GetStackOffset		60	60	60	60	60	60



### 4.3.2 OS Start-up Time

OS start-up time is the time from the entry to the `StartOS()` function to the execution of the first instruction in a user task (including the idle task) without any hook routines being called. This time is always application dependent, since `StartOS()` may activate any number of tasks and start any number of user-specified alarms.

### 4.3.3 Interrupt Latencies

Interrupt latency is the time between an interrupt request being recognized by the target hardware and the execution of the first instruction of the user provided handler function. The following tables give the interrupt latencies (in CPU cycles).

#### Standard

Configuration		Application Uses					
		No			Yes		
		No	Yes		No	Yes	
Operation	ISR Category						
ISR Latency	Cat 1	90	90	90	90	90	90
	Cat 2	214	252	252	252	252	254

#### Timing

Configuration		Application Uses					
		No			Yes		
		No	Yes		No	Yes	
Operation	ISR Category						
ISR Latency	Cat 1	90	90	90	90	90	90
	Cat 2	624	652	652	652	652	652

## Extended

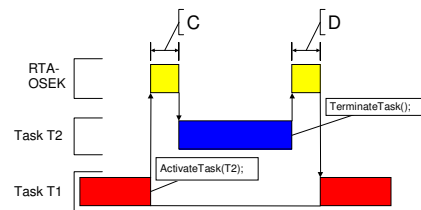
Configuration		Application Uses					
		No			Yes		
Events		No		Yes	No		Yes
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
Operation	ISR Category						
ISR Latency	Cat 1	90	90	90	90	90	90
	Cat 2	626	654	654	652	652	652

### 4.3.4 Task Switching Times

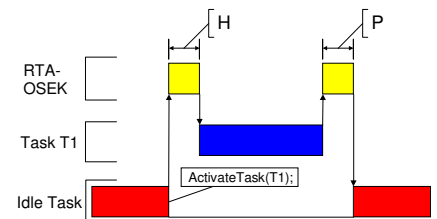
Task switching time is the time between the last instruction of the previous task and the first instruction of the next task. The switching time differs, depending on the switching contexts (e.g. an `ActivateTask()` versus a `ChainTask()`).

RTA-OSEK sub-task types also affect the switching time. The tables in this section show the switching times (in CPU cycles) for all system classes for basic, lightweight tasks and for basic and extended heavyweight tasks.

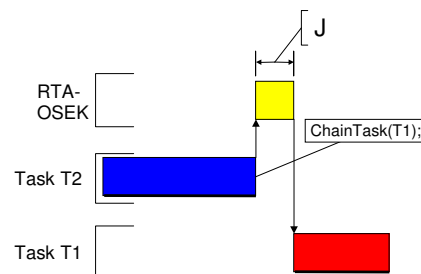
Figures 1 to 8 show the RTA-OSEK switching contexts measured.



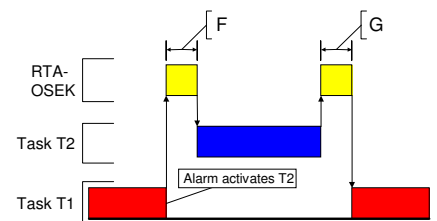
**Figure 1: Task Activates a Higher Priority Task which Terminates Normally**



**Figure 3: Task Activation from Idle Task**



**Figure 2: Task Chaining**



**Figure 4: Task Activation from an Alarm**

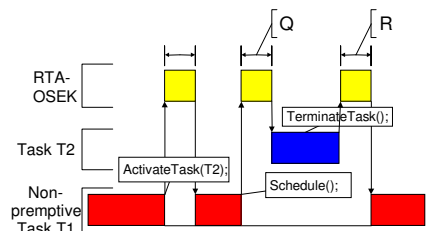


Figure 5: Non-Preemptive Task Calls Schedule()

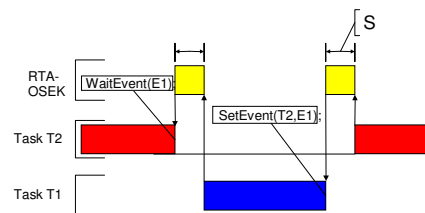


Figure 7: Waiting Task Activated by SetEvent()

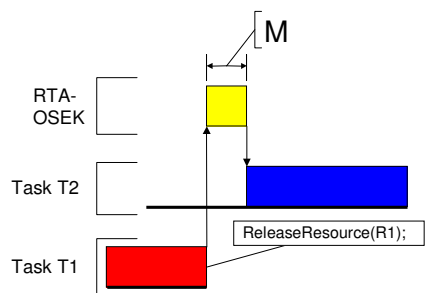


Figure 6: Blocked Task Activated by ReleaseResource()

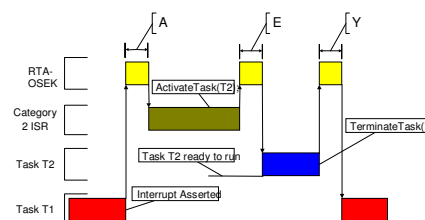


Figure 8: Category 2 ISR Activates a Higher Priority Task

Standard

Configuration		Application Uses					
		Events		No		Yes	
		Shared Task Priorities		No	Yes	No	Yes
Multiple Task Activations Task Attributes		No	Yes	No	Yes	No	Yes
Normal termination	Light, Basic	312	478	524	312	478	528
Figure 1: D	Heavy, Basic/Extended	398	548	598	562	560	608
ChainTask	Light, Basic	598	686	792	610	684	812
Figure 2: J	Heavy, Basic/Extended	1228	1472	1628	1402	1484	1660
Pre-emption	Light, Basic	518	604	734	528	604	762
Figure 1: C	Heavy, Basic/Extended	608	670	796	706	736	890
From idle task	Light, Basic	518	604	734	528	604	762
Figure 3: H	Heavy, Basic/Extended	608	670	796	706	736	888
Triggered by alarm	Light, Basic	884	972	1102	896	972	1130
Figure 4: F	Heavy, Basic/Extended	974	1038	1164	1074	1104	1256
Schedule	Light, Basic	486	518	602	486	518	602
Figure 5: Q	Heavy, Basic/Extended	576	584	664	664	664	746
Release resource	Light, Basic	542	574	640	542	574	640
Figure 6: M	Heavy, Basic/Extended	632	640	702	720	720	784
SetEvent							

Configuration		Application Uses					
		No			Yes		
		No	Yes		No	Yes	
Events	Task Attributes	No	Yes		No	Yes	
Shared Task Priorities	Multiple Task Activations	No	Yes		No	Yes	
Figure 7: S	Heavy, Extended	n/a	n/a	n/a	1110	1108	1272
From category 2 ISR	Light, Basic	386	460	526	430	460	528
Figure 8: E	Heavy, Basic/Extended	478	526	588	606	606	670

## Timing

Configuration		Application Uses					
		No			Yes		
		No	Yes		No	Yes	
Events	Task Attributes	No	Yes		No	Yes	
Shared Task Priorities	Multiple Task Activations	No	Yes		No	Yes	
Normal termination	Light, Basic	832	888	934	832	888	938
Figure 1: D	Heavy, Basic/Extended	904	936	986	956	956	1004
ChainTask	Light, Basic	1170	1236	1344	1182	1238	1364
Figure 2: J	Heavy, Basic/Extended	2300	2406	2564	2360	2422	2598
Pre-emption	Light, Basic	710	776	906	720	776	934
Figure 1: C	Heavy, Basic/Extended	786	840	968	882	912	1066
From idle task	Light, Basic	710	776	906	720	776	934
Figure 3: H	Heavy, Basic/Extended	784	840	968	882	912	1064
Triggered by alarm	Light, Basic	1078	1146	1276	1088	1144	1302
Figure 4: F	Heavy, Basic/Extended	1154	1210	1338	1250	1280	1432
Schedule	Light, Basic	678	690	774	678	690	774
Figure 5: Q	Heavy, Basic/Extended	754	754	836	840	840	922
Release resource	Light, Basic	740	752	818	740	752	818
Figure 6: M	Heavy, Basic/Extended	814	816	880	902	900	964
SetEvent							
Figure 7: S	Heavy, Extended	n/a	n/a	n/a	1134	1136	1300
From category 2 ISR	Light, Basic	1172	1212	1278	1200	1212	1278
Figure 8: E	Heavy, Basic/Extended	1248	1276	1340	1362	1362	1426

## Extended

Configuration		Application Uses					
		No			Yes		
Events		No	Yes		No	Yes	
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations	Task Attributes	No	Yes		No	Yes	
Normal termination	Light, Basic	1086	1142	1188	1086	1142	1192
Figure 1: D	Heavy, Basic/Extended	1118	1152	1202	1172	1170	1218
ChainTask	Light, Basic	1704	1768	1874	1716	1768	1900
Figure 2: J	Heavy, Basic/Extended	3040	3140	3296	3106	3160	3338
Pre-emption	Light, Basic	1024	1096	1222	1040	1096	1252
Figure 1: C	Heavy, Basic/Extended	1100	1160	1284	1202	1234	1388
From idle task	Light, Basic	1024	1096	1222	1040	1096	1252
Figure 3: H	Heavy, Basic/Extended	1100	1160	1284	1202	1232	1388
Triggered by alarm	Light, Basic	1458	1528	1654	1474	1530	1686
Figure 4: F	Heavy, Basic/Extended	1534	1592	1716	1632	1664	1820
Schedule	Light, Basic	784	796	880	784	794	878
Figure 5: Q	Heavy, Basic/Extended	858	860	942	946	946	1028
Release resource	Light, Basic	1070	1082	1148	1140	1152	1218
Figure 6: M	Heavy, Basic/Extended	1146	1146	1210	1302	1302	1366
SetEvent							
Figure 7: S	Heavy, Extended	n/a	n/a	n/a	1524	1524	1648
From category 2 ISR	Light, Basic	1244	1284	1350	1272	1284	1350
Figure 8: E	Heavy, Basic/Extended	1320	1348	1412	1434	1434	1498

## 4.4 Configuration of Run-time Context

The run-time contexts of all tasks reside on the same stack and are recovered when the task terminates. As a result, run-time contexts of mutually exclusive tasks are effectively overlaid. The RTA-OSEK GUI is able to calculate the worst-case stack requirement for the entire application, based on the declared stack usage, the priorities and the resource occupation of individual tasks.

The size of the run-time context of a task depends on the task type and the system configuration. The following tables give the sizes (in bytes) for different OS status and configurations:

## Standard

Configuration	Events	Application Uses					
		No			Yes		
		No	Yes		No	Yes	
Shared Task Priorities							
Multiple Task Activations		No	Yes		No	Yes	
<b>Pre- and Post-Task hooks not used</b>							
Task type							
BCC1 lightweight, integer		88	88	96	88	88	96
BCC1 lightweight, floating-point		96	96	104	96	96	104
BCC1 heavyweight, integer		144	144	152	144	144	152
BCC1 heavyweight, floating-point		144	144	152	144	144	152
BCC2 lightweight, integer		n/a	96	112	n/a	96	112
BCC2 lightweight, floating-point		n/a	96	112	n/a	96	112
BCC2 heavyweight, integer		n/a	152	152	n/a	152	152
BCC2 heavyweight, floating-point		n/a	152	152	n/a	152	152
ECC1 heavyweight, integer		n/a	n/a	n/a	180	180	188
ECC1 heavyweight, floating-point		n/a	n/a	n/a	180	180	188
ECC2 heavyweight, integer		n/a	n/a	n/a	n/a	n/a	188
ECC2 heavyweight, floating-point		n/a	n/a	n/a	n/a	n/a	188
<b>Pre- and/or Post-Task hooks used</b>							
Task type							
BCC1 lightweight, integer		104	104	96	104	104	96
BCC1 lightweight, floating-point		112	112	104	112	112	104
BCC1 heavyweight, integer		160	160	152	160	160	152
BCC1 heavyweight, floating-point		160	160	152	160	160	152
BCC2 lightweight, integer		n/a	112	112	n/a	112	112
BCC2 lightweight, floating-point		n/a	112	112	n/a	112	112
BCC2 heavyweight, integer		n/a	168	152	n/a	168	152
BCC2 heavyweight, floating-point		n/a	168	152	n/a	168	152
ECC1 heavyweight, integer		n/a	n/a	n/a	196	196	188
ECC1 heavyweight, floating-point		n/a	n/a	n/a	196	196	188
ECC2 heavyweight, integer		n/a	n/a	n/a	n/a	n/a	188
ECC2 heavyweight, floating-point		n/a	n/a	n/a	n/a	n/a	188

## Timing

Configuration		Application Uses					
		No			Yes		
Events		No		Yes	No		Yes
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
<b>Pre- and Post-Task hooks not used</b>							
Task type							
BCC1 lightweight, integer		112	112	120	112	112	120
BCC1 lightweight, floating-point		120	120	128	120	120	128
BCC1 heavyweight, integer		168	168	176	168	168	176
BCC1 heavyweight, floating-point		168	168	176	168	168	176
BCC2 lightweight, integer		n/a	120	136	n/a	120	136
BCC2 lightweight, floating-point		n/a	120	136	n/a	120	136
BCC2 heavyweight, integer		n/a	168	176	n/a	168	176
BCC2 heavyweight, floating-point		n/a	168	176	n/a	168	176
ECC1 heavyweight, integer		n/a	n/a	n/a	208	208	216
ECC1 heavyweight, floating-point		n/a	n/a	n/a	208	208	216
ECC2 heavyweight, integer		n/a	n/a	n/a	n/a	n/a	216
ECC2 heavyweight, floating-point		n/a	n/a	n/a	n/a	n/a	216
<b>Pre- and/or Post-Task hooks used</b>							
Task type							
BCC1 lightweight, integer		120	120	120	120	120	120
BCC1 lightweight, floating-point		128	128	128	128	128	128
BCC1 heavyweight, integer		176	176	176	176	176	176
BCC1 heavyweight, floating-point		176	176	176	176	176	176
BCC2 lightweight, integer		n/a	128	136	n/a	128	136
BCC2 lightweight, floating-point		n/a	128	136	n/a	128	136
BCC2 heavyweight, integer		n/a	176	176	n/a	176	176
BCC2 heavyweight, floating-point		n/a	176	176	n/a	176	176
ECC1 heavyweight, integer		n/a	n/a	n/a	216	216	216
ECC1 heavyweight, floating-point		n/a	n/a	n/a	216	216	216
ECC2 heavyweight, integer		n/a	n/a	n/a	n/a	n/a	216
ECC2 heavyweight, floating-point		n/a	n/a	n/a	n/a	n/a	216

## Extended

Configuration		Application Uses					
		No			Yes		
Events	Shared Task Priorities Multiple Task Activations	No	Yes	No	Yes	No	Yes
		No	Yes	No	Yes	No	Yes
<b>Pre- and Post-Task hooks not used</b>							
Task type							
BCC1 lightweight, integer		112	112	120	112	112	120
BCC1 lightweight, floating-point		120	120	128	120	120	128
BCC1 heavyweight, integer		168	168	176	168	168	176
BCC1 heavyweight, floating-point		168	168	176	168	168	176
BCC2 lightweight, integer		n/a	120	136	n/a	120	136
BCC2 lightweight, floating-point		n/a	120	136	n/a	120	136
BCC2 heavyweight, integer		n/a	168	176	n/a	168	176
BCC2 heavyweight, floating-point		n/a	168	176	n/a	168	176
ECC1 heavyweight, integer		n/a	n/a	n/a	216	216	224
ECC1 heavyweight, floating-point		n/a	n/a	n/a	216	216	224
ECC2 heavyweight, integer		n/a	n/a	n/a	n/a	n/a	224
ECC2 heavyweight, floating-point		n/a	n/a	n/a	n/a	n/a	224
<b>Pre- and/or Post-Task hooks used</b>							
Task type							
BCC1 lightweight, integer		120	120	120	120	120	120
BCC1 lightweight, floating-point		128	128	128	128	128	128
BCC1 heavyweight, integer		176	176	176	176	176	176
BCC1 heavyweight, floating-point		176	176	176	176	176	176
BCC2 lightweight, integer		n/a	128	136	n/a	128	136
BCC2 lightweight, floating-point		n/a	128	136	n/a	128	136
BCC2 heavyweight, integer		n/a	176	176	n/a	176	176
BCC2 heavyweight, floating-point		n/a	176	176	n/a	176	176
ECC1 heavyweight, integer		n/a	n/a	n/a	224	224	224
ECC1 heavyweight, floating-point		n/a	n/a	n/a	224	224	224
ECC2 heavyweight, integer		n/a	n/a	n/a	n/a	n/a	224
ECC2 heavyweight, floating-point		n/a	n/a	n/a	n/a	n/a	224



## 5 Compatibility with Pre-v3.26 Kernels

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### 5.1 Updating the Application Version

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To convert an existing OIL configuration file that uses the v3.20 or v3.25 kernel libraries to use the v3.26 kernel libraries, load the file into the RTA-OSEK GUI, select the 'OS Configuration' option in the 'Application' menu and change the 'Kernel Version' to v3.26. When the OIL configuration file is saved it will then use the v3.26 kernel libraries. This process can be reversed to move back to earlier kernel versions.

### 5.2 ARM ABI

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In the move from v3.20 to v3.25 the ABI used by the compiler when generating code is changed. Pre v3.25 versions use the TI ABI which is not compatible with the ARM ABI used in later versions. The TI code generation tools prevent applications being created that mix the two ABIs. The main differences between the ABIs are as follows:

- The stack is always aligned on a 64-bit boundary; this is maintained throughout an application.
- The linker creates veneers automatically
- Assembler functions are no longer pre-pended with the '&' and '\_' characters to denote the instruction set used
- The assembler directives have been modified
- The linker now generates the addresses for 16-bit instruction set functions automatically with the +1 to assist the instruction set change with the BX instruction
- The register use for passing arguments into functions has been modified to support 64-bit variables
- The output format is now ELF rather than COFF

The ARM ABI and TI code generation tools documentation should be referenced for a detailed description for the differences between the ABIs.



## Support

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For product support, please contact your local ETAS representative.

Office locations and contact details can be found at the front of this manual and on the ETAS Group website [www.etasgroup.com](http://www.etasgroup.com).